

ゲームクリエイター学科
S-104



KDG GAMECREATOR

ゲームクリエイター学科

九州デザイナー学院

ゲームクリエイター学科
S.1164





STREETFIGHTER 800



INDUSTRIAL DESIGN



WORKS



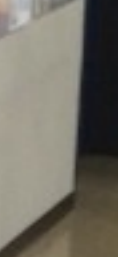
CONCEPT ENVIRONMENT



CONCEPT ENVIRONMENT

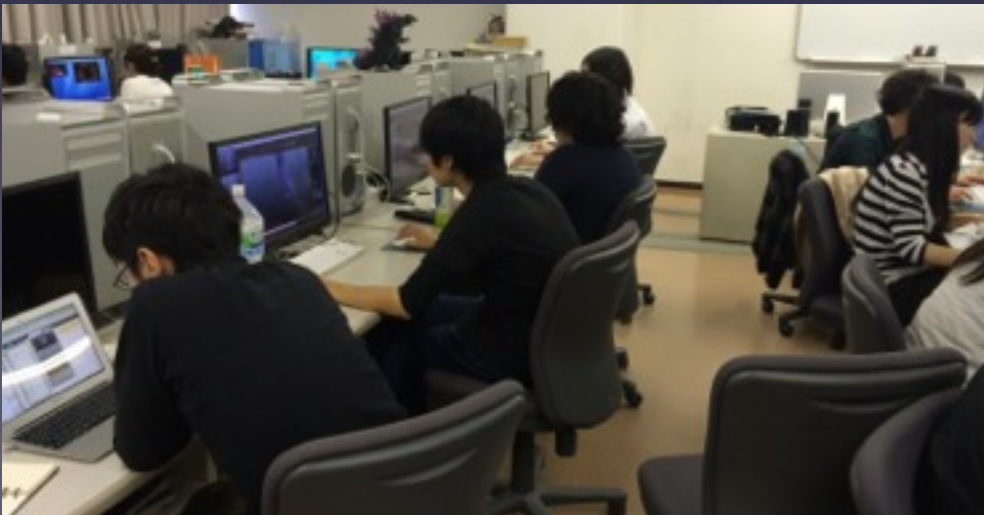
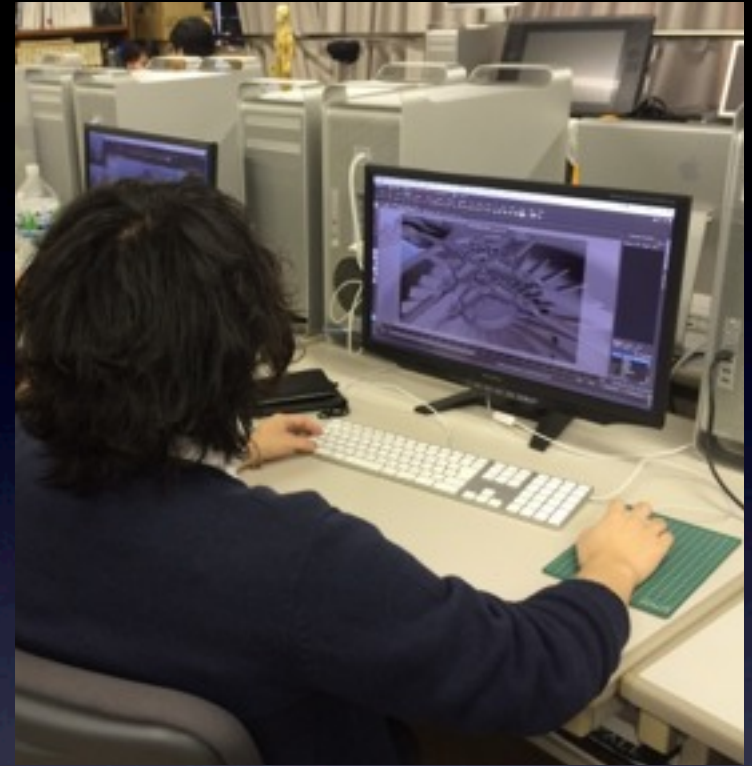


RANDOM CIPHERS



3DCG 3DMAYA

3DCG 3DMAYA





CONCEPT PROTOTYPE

futuristic a fighter design

created by Taisei Nakamura





STREETFIGHTER 848

DUCATI / Streetfighter 848 / Total height 1114mm (43.8in) / Total length 2102mm(82.7 in) / Full width 773mm (30.8 in)
Displacement 848cc / Power 97kW / Torque 85.5 Nm



DRAG STAR 250

YAMAHA / Dragstar 250 / Total height 1075mm / Total length 2320mm / Full width 910mm
Displacement 249cc / Power 17kW / Torque 22 Nm

INDUSTRIAL DESIGN

created by Yuto Okumura

CONCEPT DESIGN & SCULPTING

CONCEPT DESIGN & SCULPTING



CONCEPT DESIGN & SCULPTING



CONCEPT DESIGN & SCULPTING

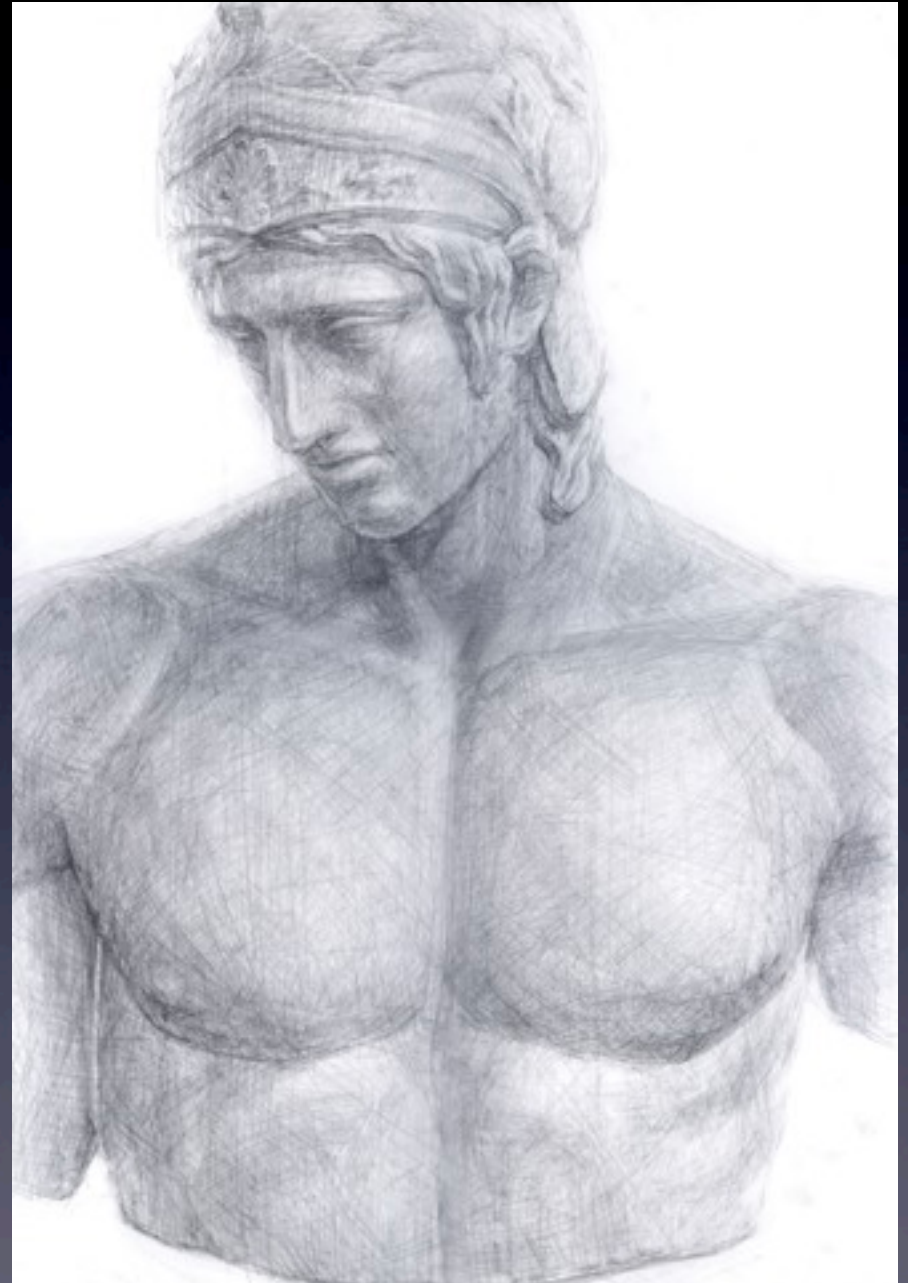


DESSIN

DESSIN



DESSIN

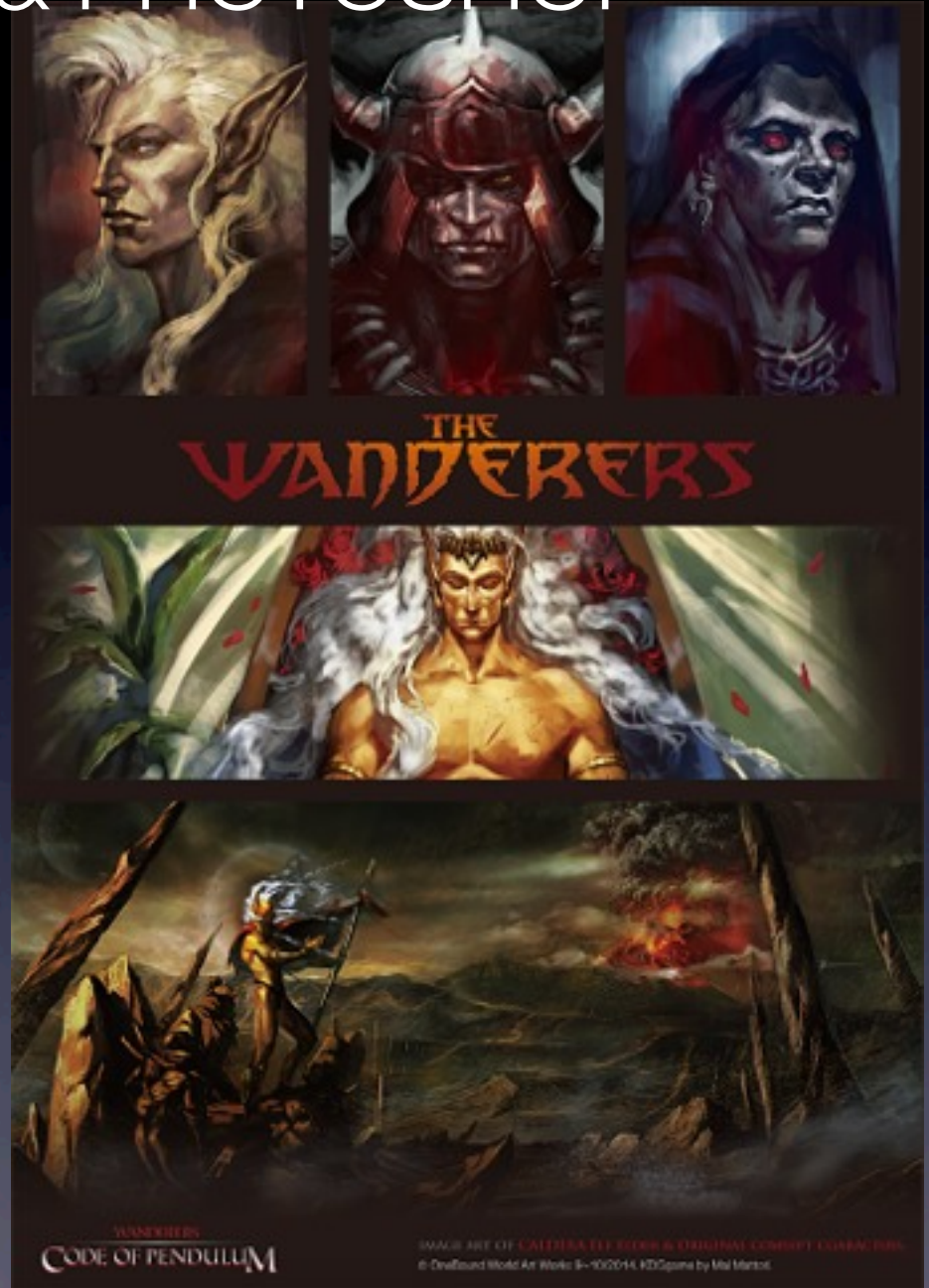


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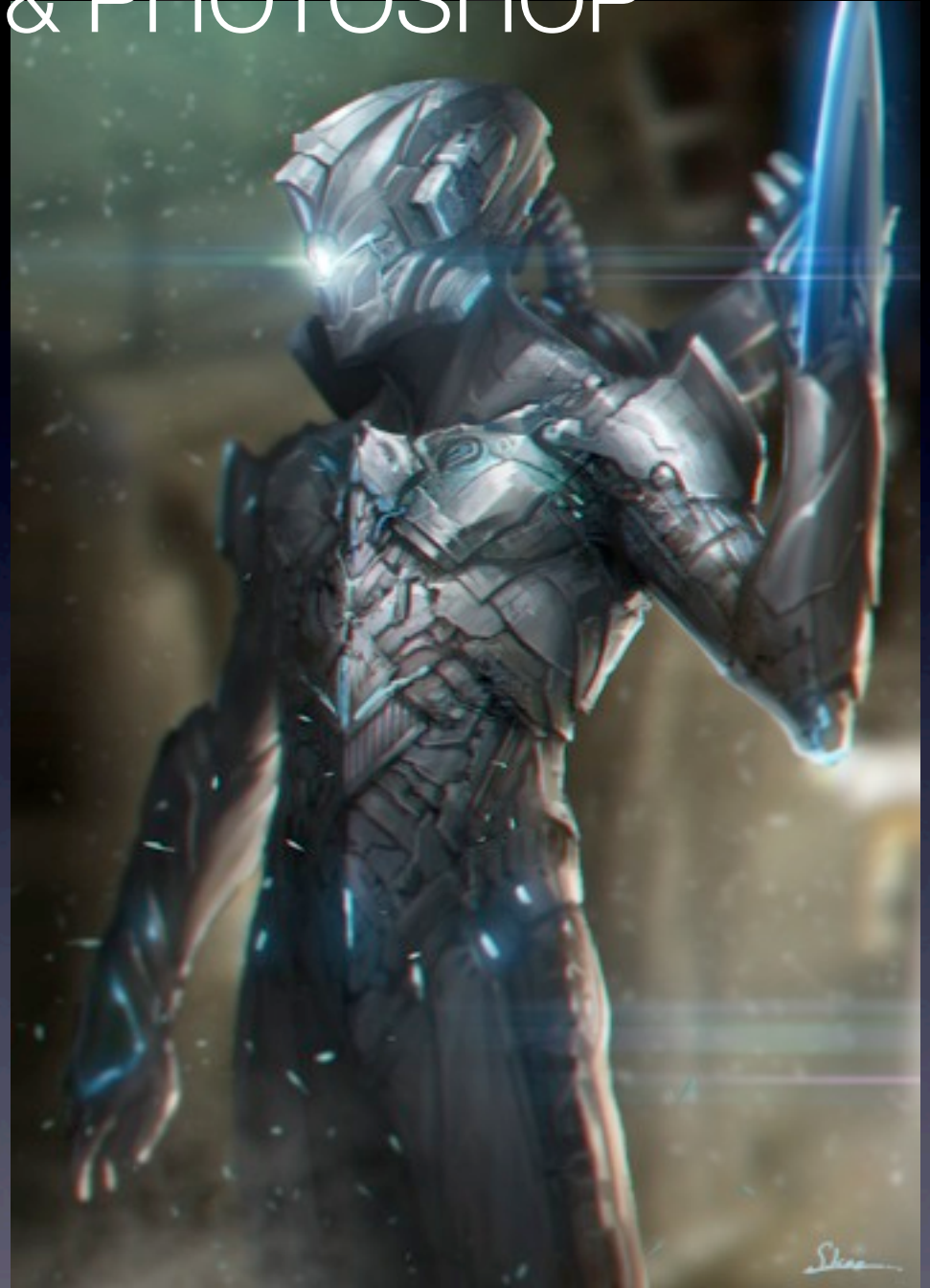


ILLUSTRATOR & PHOTOSHOP

ILLUSTRATOR & PHOTOSHOP



ILLUSTRATOR & PHOTOSHOP



CONCEPT WORK

CONCEPT WORK



CURRICULUM & SCHEDULE

Design Course Lecturer

3DCG 3DMAYA	ILLUSTRATOR & PHOTOSHOP	DESSIN	CONCEPT ART & SCULPTING	CONCEPT WORK
GEORGE HATAE	EMI MATSUMOTO	KIYOSHI URAWA	RYUTA MATSUO	YUUKI HARAGUCHI

Design Course 1st Year Schedule

Teaching Units	MON	TUE	WED	THR	FRI
1	CG ARTWORK	CG制作	DESSIN	ILLUSTRATOR PHOTOSHOP	CG ARTWORK
2					
3	3DCG MAYA2015	CG ARTWORK	3DCG MAYA2015	CONCEPT ART SCULPT	CONCEPT WORK
4					

Design Course 2nd Year Schedule

Teaching Units	MON	TUE	WED	THR	FRI
1	CONCEPT ART SCULPT	3DCG MAYA2015	CG ARTWORK	3DCG MAYA2015	CONCEPT WORK
2					
3	CG ARTWORK	CONCEPT ART SCULPT	CG ARTWORK	ILLUSTRATOR PHOTOSHOP	DESSIN
4					

KDGゲームクリエイター学科 年間スケジュール 1年生

4	5	6	7	8	9	10	11	12	1	2	3
			夏季休暇					冬季休暇		春季休暇	
1クール			2クール			3クール		4クール			
						★ ADAA					
			3D提出			★ パネル制作		★ 作品集提出		★ 新人展	

KDGゲームクリエイター学科 年間スケジュール 2年生

4	5	6	7	8	9	10	11	12	1	2	3
			夏季休暇					冬季休暇		春季休暇	
5クール			6クール			7クール		8クール			
	★ パネル制作					★ TGS出展					
就職活動	→										